1 - Order

President Weatherston called the Committee of the Whole meeting to order at 5:01 p.m. at the Caledonia Village Hall.

2 – Roll Call

PRESENT: 7 – President Weatherston, Trustee Stillman, Trustee Martin, Trustee

Pierce, Trustee McManus, Trustee Wishau, and Trustee Lambrecht

ABSENT: 0

STAFF: Interim Administrator/Police Chief Christopher Botsch, Public Services

Director Tony Bunkelman, Village Engineer Ryan Schmidt, Finance Director Wayne Krueger, Development Director Peter Wagner, Fire Chief Jeff Henningfeld, Clerk Jennifer Olsen and Deputy Clerk Norgie Montes

De Oca-Metzinger

3 – Public Comment

The following people appeared to speak before the Committee: None

4 - Closed Session

A. The Committee of the Whole will take up a motion to go into CLOSED SESSION, pursuant to s. 19.85(1)(c), Wis. Stat., considering employment, promotion, compensation or performance evaluation data of any public employee over which the governmental body has jurisdiction or exercises responsibility, specifically: to discuss the compensation for certain executive level employees.

Motion by Trustee McManus to go into closed session, seconded by Trustee Martin Motion carried by the following roll call vote:

Ayes: 7 – Weatherston, Martin, Stillman, Lambrecht, Pierce, McManus, and Wishau

Absent: 0

B. The Committee of the Whole reserves the right to go back into OPEN SESSION, and possibly take action on the items discussed during the closed session and to move to the remaining items on the agenda.

Motion by Trustee Pierce to go into open session, seconded by Trustee Wishau. **Motion carried 7-0.**

<u>5 – New Business</u>

None

<u>6 – Continuing Business</u>

A. Review of 2025 proposed Village of Caledonia budget

Motion by Trustee McManus to move item 6A to the second Committee of the Whole meeting following the Village Board meeting tonight, seconded by President Weatherston. Motion carried, 7-0.

5 – Adjournment

President Weatherston adjourned the meeting at 6:01 p.m.

Respectfully submitted: Jennifer Olsen Village Clerk