

VILLAGE BOARD MEETING AGENDA Monday, January 6, 2020 at 7:00 p.m. Caledonia Village Hall - 5043 Chester Lane

- 1. Meeting called to order
- 2. **Pledge of Allegiance**
- 3. Roll Call
- 4. Approval of Minutes
- 5. Citizens Reports
- 6. **Communications and Announcements**

7. **Committee Reports**

- A. Finance
 - 1. Approval of A/P checks
- B. Legislative & Licensing
 - 1. Approval of 2019-2020 Operator's Licenses (Bartenders)

8. **Ordinances and Resolutions**

- A. **Resolution 2020-01** Resolution Authorizing The Redemption Of The Village's General Obligation Promissory Notes, Series 2011A Dated June 28, 2011
- B. **Resolution 2020-02** Resolution Of The Village Board Of The Village Of Caledonia Accepting Improvements For A 28 Lot Phase Of Prairie Pathways Subdivision

9. **Report from Village Administrator**

- 10. **The Village Board will take up a motion to go into CLOSED SESSION**, pursuant to Wis. Stat. Sec. 19.85(1)(f) considering financial, medical, social or personal histories or disciplinary data of specific persons, preliminary consideration of specific personnel problems or the investigation of charges against specific persons except where par. (b) applies which, if discussed in public, would be likely to have a substantial adverse effect upon the reputation of any person referred to in such histories or data, or involved in such problems or investigations; and Wis. Stat. Sec. 19.85(g) conferring with legal counsel for the governmental body who is rendering oral or written advice concerning strategy to be adopted by the body with respect to litigation in which it is or is likely to become involved, specifically as it relates to matters involving police department personnel matters and public records request, criminal charges filed against a former employee, and an insurance claim and investigation.
- 12. **The Village Board reserves the right to go back into OPEN SESSION**, take action on the items discussed during the CLOSED SESSION and to move to the remaining agenda items as posted.

12. Adjournment